



IOWA BEHAVIORAL ALLIANCE

...for positive behavior supports, dropout prevention, and mental health initiatives

Suggestions for Rewards at Elementary School Level

- Gotcha Tickets are given out by all staff throughout the school for students noted for following our Steps to Success. Every other week we draw two names and those children earn an extra recess and a treat for their classes. They wear a badge all day saying "I followed the Steps to Success."
- In each classroom teachers collect Gotcha tickets and do drawings for incentives including "Front of the Line Passes" for lunch, preferred seating in the room, small prizes, or first to do some activities.
- For certain stretches of the year, we will do a booster activity where some of us will go to each classroom in a week and draw two or three names from the tickets and allow those students to select a prize, such as small beanie babies or trolls for some of the bigger ones, to pencils, treats, pads of paper, etc. These are generally donated prizes.
- Many teachers use a jar for their group incentive in the classroom. They put some type of item in the jar when children are working well, on a goal, etc. The item may be beans, or marbles, or something that allows a teacher to put in a small handful when the children are doing well. When the jar gets full the teacher provides a group incentive such as a fun film, extra game, party, or treat.
- Some teachers tell their students that if they receive a compliment from someone else in the school they earn a link on a chain or a mark on a chart. The compliment may be for walking quietly down the hall or good behavior in the lunchroom, etc. A certain number of compliments may earn a group reward.
- Some teachers ask other staff members to watch their class when they have a substitute teacher. Then we can add popcorn to a container to add to a popcorn party when the teacher returns.
- Some teachers set class goals and have the students rate themselves after each section of the date, with a 1, 2, or 3 or smile, straight line or frown on a face. No real reward other than the process of getting feedback.

<http://www.educ.drake.edu/rc/elemrewards.html>